

MIDDLEMOUNT LIBRARY



JULY 2024



Monday	Tuesday	Wednesday	Thursday	Friday
1	2 F5F Rhyme Time 9am – 9.30am (0-5yrs)	3 STEM Club 3.30pm – 4pm (5+)	F5F Rhyme Time/Craft 10am – 10.30am	5
8	9 F5F Rhyme Time 9am – 9.30am (0-5yrs)	LEGO Play 4pm – 4.30pm (5+)	F5F Rhyme Time/Craft 10am – 10.30am	12
15	F5F Rhyme Time 9am – 9.30am (0-5yrs)	STEM Club 3.30pm – 4pm (5+)	F5F Rhyme Time/Craft 10am – 10.30am	19
22	F5F Rhyme Time 9am – 9.30am (0-5yrs)	LEGO Play 4pm – 4.30pm (5+)	F5F Rhyme Time/Craft 10am – 10.30am	26
29	30 F5F Rhyme Time 9am – 9.30am (0-5yrs)	31 STEM Club 3.30pm – 4pm (5+)		

PROGRAM INFORMATION

First 5 Forever Baby Bounce (O-2 years) Meet other parents and babies for a fun session of singing, clapping and dancing. Learn songs and action rhymes to nurture your baby's pre-literacy, communication, language and social skills.

First 5 Forever Story Time (2–5 years) Let your children listen and participate in interactive group storytelling sessions. Bright, vibrant picture book tales come alive when read by library staff along with a simple craft activity which can help enhance fine motor skill development.

First 5 Forever Rhyme Time (O-5 years) Learn action rhymes and songs which will help your child's pre-literacy, communication, language and social skills. Then join in a simple craft activity to help enhance fine motor skill development. Join with other parents and children for a fun social gathering.

First 5 Forever Play Time Sessions (2-5 years) Play Time sessions encourage parents to explore play activities with their child, to create stories and make new discoveries about their world.

LIBRARY NEWS

BOOKINGS ESSENTIAL - All library sessions require bookings. Call Middlemount Library on 4985 7752 or visit us to book. Parents, please collect a copy of Isaac Regional Library Service - Children and Young Adults Policy available at your local library. Please note: Children 12 years and under must be accompanied by an adult at all activities. Visit www.isaac.qld.gov.au or call 1300 ISAACS (1300 472 227) to find out more.

